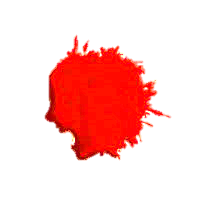
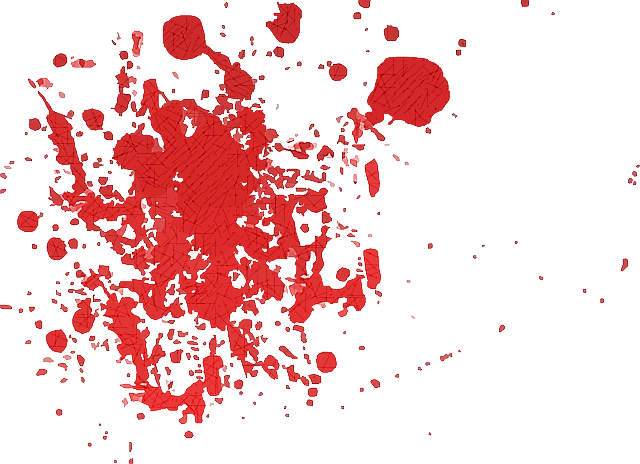
|  |  |  |  |
| --- | --- | --- | --- |
| Vampire Mascarade | | Nom | Joueur |
| Sexe | Conteur |
| Clan | Concept | Age | Chronique |
| Génération | Nature | Peau | Xp total |
| Age réel | Attitude | Cheveux | Xp restant |
| Silhouette |  |  |



|  |  |  |  |  |  |  |  |  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- | --- |
| Vitae | | | | |  | Talents (diff +0) | |  | Attributs | | | | |
| réserve actuelle | | | | |  | Athlétisme | 🞏🞏🞏 🞏🞏 |  | Force | 🞏 🞏 🞏 🞏 🞏 | | |  |
| x 10: | | 🞏 🞏 🞏 🞏 | | |  | Bagarre | 🞏🞏🞏 🞏🞏 |  | Dextérité | 🞏 🞏 🞏 🞏 🞏 | | |  |
| 1🞏  2🞏  3🞏  4🞏  5🞏  6🞏  7🞏  8🞏  9🞏  10🞏 | | | | |  | Commandement | 🞏🞏🞏 🞏🞏 |  | Vigueur | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Empathie | 🞏🞏🞏 🞏🞏 |  |  |  | | |  |
|  | Exp. de la rue | 🞏🞏🞏 🞏🞏 |  | Charisme | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Expression | 🞏🞏🞏 🞏🞏 |  | Manipulation | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Intimidation | 🞏🞏🞏 🞏🞏 |  | Apparence | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Intuition | 🞏🞏🞏 🞏🞏 |  |  |  | | |  |
|  | Subterfuge | 🞏🞏🞏 🞏🞏 |  | Perception | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Vigilance | 🞏🞏🞏 🞏🞏 |  | Intelligence | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  | Compétences (diff +1) | |  | Astuce | 🞏 🞏 🞏 🞏 🞏 | | |  |
|  |  |  |  | | |  |
|  | Animaux | 🞏🞏🞏 🞏🞏 |  | Vertus | | | | |
|  | Armes à feu | 🞏🞏🞏 🞏🞏 |  |
|  | Artisanats | 🞏🞏🞏 🞏🞏 |  | Conscience / Conviction | | | | 🞏 🞏 🞏 🞏 🞏 |
|  | Conduite | 🞏🞏🞏 🞏🞏 |  | Maîtrise de soi / Instinct | | | | 🞏 🞏 🞏 🞏 🞏 |
|  | Étiquette | 🞏🞏🞏 🞏🞏 |  | Courage | | | | 🞏 🞏 🞏 🞏 🞏 |
|  | Furtivité | 🞏🞏🞏 🞏🞏 |  | Voie empruntée :  Effet - | | | | |
|  | Larcin | 🞏🞏🞏 🞏🞏 |  |
| réserve max. | | | |  |  | Mêlée | 🞏🞏🞏 🞏🞏 |  |  | | | | |
| 11🞏 12🞏 13🞏 | | | | |  | Représentation | 🞏🞏🞏 🞏🞏 |  | Attributs Secondaires | | | | |
| 14🞏 15🞏 20🞏 | | | | |  | Survie | 🞏🞏🞏 🞏🞏 |  |
| 30🞏 40🞏 50🞏 | | | | |  | Connaissances (diff +3) | |  | Volonté | 🞏🞏🞏🞏🞏 🞏🞏🞏🞏🞏 # | | | |
| points/tour max. | | | | |  |  | Voie | 🞏🞏🞏🞏🞏 🞏🞏🞏🞏🞏 # | | | |
| 1🞏 2🞏 3🞏 4🞏 | | | | |  | Droit | 🞏🞏🞏 🞏🞏 |  |  | | | | |
| 6🞏 8🞏 10🞏 | | | | |  | Érudition | 🞏🞏🞏 🞏🞏 |  | Santé | | | | |
|  | | | | |  | Finances | 🞏🞏🞏 🞏🞏 |  |
| Volonté | | | | |  | Informatique | 🞏🞏🞏 🞏🞏 |  | Contusion | | 0 | 🞏 | |
|  | Investigation | 🞏🞏🞏 🞏🞏 |  | Blessure légère | | -1 | 🞏 | |
| 🞏 | 0 | | 5 | 🞏 |  | Médecine | 🞏🞏🞏 🞏🞏 |  | Blessure moyenne | | -1 | 🞏 | |
| 🞏 | 1 | | 6 | 🞏 |  | Occultisme | 🞏🞏🞏 🞏🞏 |  | Blessure grave | | -2 | 🞏 | |
| 🞏 | 2 | | 7 | 🞏 |  | Politique | 🞏🞏🞏 🞏🞏 |  | Handicaps | | -2 | 🞏 | |
| 🞏 | 3 | | 8 | 🞏 |  | Sciences | 🞏🞏🞏 🞏🞏 |  | Infirmité | | -5 | 🞏 | |
| 🞏 | 4 | | 9 | 🞏 |  | Technologie | 🞏🞏🞏 🞏🞏 |  | Incapacité | | X | 🞏 | |

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| Autres Capacités | | |  | Disciplines | | |  | Clan (# ) |
|  |  |
| 🞏🞏🞏 🞏🞏 | |  |  | Aliénation | # | 🞏🞏🞏🞏🞏 |  | Faiblesse - |
| 🞏🞏🞏 🞏🞏 | |  |  | Animalisme | # | 🞏🞏🞏🞏🞏 |  |  |
| 🞏🞏🞏 🞏🞏 | |  |  | Auspex | # | 🞏🞏🞏🞏🞏 |  | Sire - |
| 🞏🞏🞏 🞏🞏 | |  |  | Célérité | # | 🞏🞏🞏🞏🞏 |  |  |
| 🞏🞏🞏 🞏🞏 | |  |  | Chimérie | # | 🞏🞏🞏🞏🞏 |  | Handicaps |
|  | | |  | Domination | # | 🞏🞏🞏🞏🞏 |  |
| Historiques | | |  | Force d’âme | # | 🞏🞏🞏🞏🞏 |  | # |
|  | Obténébrat° | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Occultation | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Présence | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Protéisme | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Puissance | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Quietus | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Serpentis | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Vicissitude | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | Nécromancie | | |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | -cadavre monstre | # | 🞏🞏🞏🞏🞏 |  |  |
| 🞏🞏🞏 🞏🞏 | |  |  | -pourriture tomb. | # | 🞏🞏🞏🞏🞏 |  | Atouts |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie des cendres | # | 🞏🞏🞏🞏🞏 |  |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie ossements | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie 4 humeurs | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie cénotaphe | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie du sépulcre | # | 🞏🞏🞏🞏🞏 |  | # |
| 🞏🞏🞏 🞏🞏 | |  |  | -voie vitreuse | # | 🞏🞏🞏🞏🞏 |  | # |
|  | | |  | Thaumaturgie | | |  | # |
| Amitiés / Hostilités | | |  | -contre magie | # | 🞏🞏🞏🞏🞏 |  | # |
|  | -contrôle climat | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -main destruction | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -maîtrise élément | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -mouvemt esprit | # | 🞏🞏🞏🞏🞏 |  |  |
| a🞏 i🞏 h🞏 |  | |  | -piège flammes | # | 🞏🞏🞏🞏🞏 |  | Rituels |
| a🞏 i🞏 h🞏 |  | |  | -puissan neptune | # | 🞏🞏🞏🞏🞏 |  |
| a🞏 i🞏 h🞏 |  | |  | -voie corruption | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -technomancie | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -vengeance père | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -voie de mars | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -voie invocation | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -voie du sang | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  | -voie verte | # | 🞏🞏🞏🞏🞏 |  | # |
| a🞏 i🞏 h🞏 |  | |  |  | # | 🞏🞏🞏🞏🞏 |  | # |
|  | | | | | | | | |
| Coterie : | | |  | Équipements | | |  | (+) Vinculums (-) |
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Vampire Mascarade – Feuille de Notes I



Vampire Mascarade – Feuille de Notes II